

SDS 385: Stat Models for Big Data

Lecture 10: Pagerank and related methods

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Ranking and Pagerank

- Goal: obtain a ranking of webpages which are connected via hyperlinks
- Hope: webpages pointed to by other “important” webpages are also important.
- Developed by Brin and Page (1999)
- Many subsequent works:
 - HITS (Kleinberg, 1998)
 - Pagerank (Page and Brin, 1998)

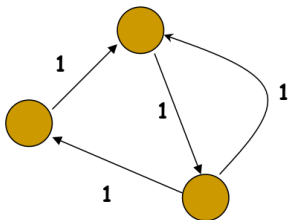
Definitions

- $n \times n$ **Adjacency matrix A**
 - A_{ij} = weight on an edge from i to j
 - If graph is undirected $A(i, j) = A(j, i)$
- $n \times n$ **Probability transition matrix P**
 - P has rows summing to one, i.e. **row stochastic**
 - $P(i, j)$ is the probability that a random walker will step on j from i .
 - $$P(i, j) = \frac{A(i, j)}{\sum_j A(i, j)}$$
- $n \times n$ **Laplacian matrix L**
 - $L = D - A$, where D is the diagonal matrix of degrees
 - It is symmetric positive semidefinite for undirected graphs.
 - Singular, i.e. has a zero eigenvalue

Definition

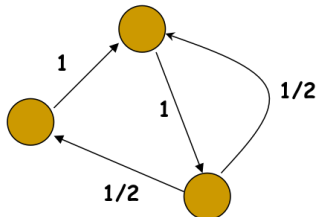
0	1	0
0	0	1
1	1	0

Adjacency matrix A

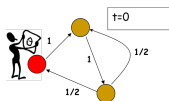


0	1	0
0	0	1
1/2	1/2	0

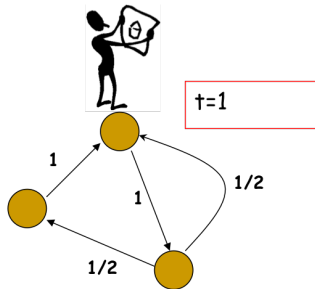
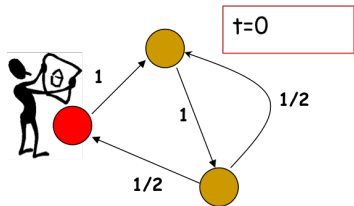
Transition matrix P



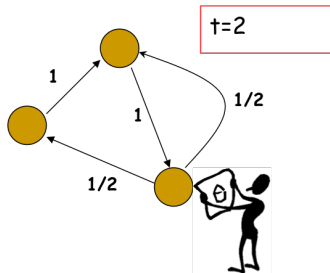
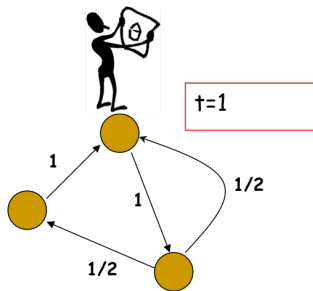
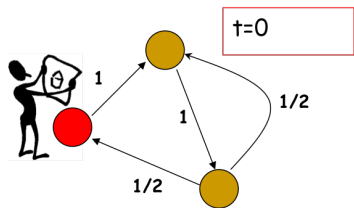
Random walks



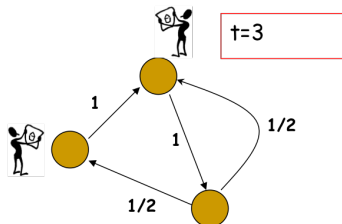
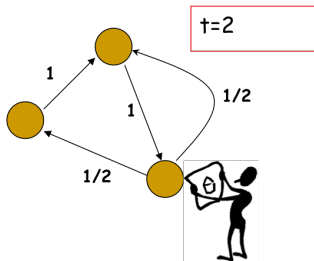
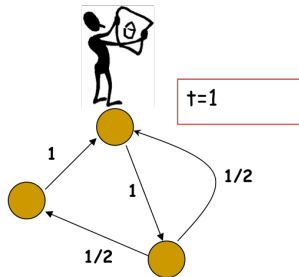
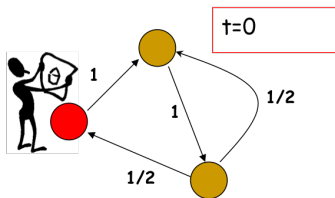
Random walks



Random walks



Random walks



- $x_t(i)$ denotes the probability that the surfer is at node i at time t .

$$x_{t+1}(i) = \sum_j x_t(j) P(j, i)$$

$$x_{t+1}^T = x_t^T P = x_{t-1}^T P^2 = \dots = x_0^T P^t$$

- What happens if the surfer keeps walking for a long time?

Stationary Distribution

- When the surfer keeps walking for a long time
- When the distribution does not change anymore i.e. $x_{T+1} = x_T$
- For “well-behaved” graphs this does not depend on the start distribution!!

Stationary distribution

- The stationary distribution at a node is related to the amount of time a random walker spends visiting that node.

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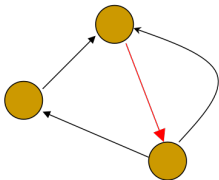
- Whoa! that's just the **left eigenvector** of the transition matrix !

Stationary distribution

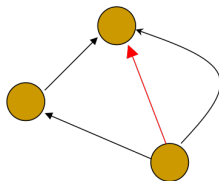
- Lot of theory hiding here.
- For example, what is the guarantee that there will be a unique left eigenvector, or the random walk will at all converge?
- Can't it just keep oscillating?

Well-behaved Markov chains

- **Irreducible:** There is a path from every node to every other node.



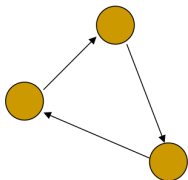
Irreducible



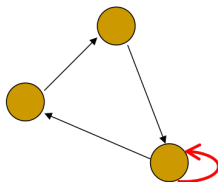
Not irreducible

Well-behaved Markov chains

- **Aperiodic:** The GCD of all cycle lengths is 1. The GCD is also called period.



Periodicity is 3



Aperiodic

Perron Frobenius - Well-behaved Markov chains

- If a markov chain is irreducible and aperiodic then
 - the largest eigenvalue of the transition matrix will be equal to 1
 - all the other eigenvalues will be strictly less than 1
 - the first left and right eigenvector will have all positive entries
- These results imply that for a well behaved graph there exists an unique stationary distribution.

Pagerank and Perron Frobenius

- Perron Frobenius only holds if the graph is irreducible and aperiodic.
- But how can we guarantee that for the web graph? Do it with a small restart probability c .
- At any time-step the random surfer
 - jumps (teleport) to any other node with probability c
 - jumps to its direct neighbors with total probability $1 - c$.

$$\tilde{P} = (1 - c)P + c\mathbf{1}\mathbf{1}^T/n$$

Power iteration

- Power Iteration is an algorithm for computing the stationary distribution.
 - Start with any distribution x_0
 - Keep computing $x_{t+1}^T = x_t^T P$
 - Stop when x_{t+1} and x_t are almost the same

Power Iteration

- Why should this work?
- Write x_0 as a linear combination of the left eigenvectors $\{v_0, v_1, \dots, v_{n-1}\}$ of P
- Remember that v_0 is the stationary distribution.

$$x_0 = c_0 v_0 + c_1 v_1 + c_2 v_2 + \dots + c_{n-1} v_{n-1}$$

Power Iteration

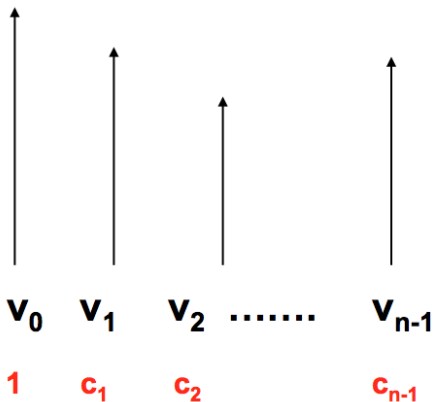
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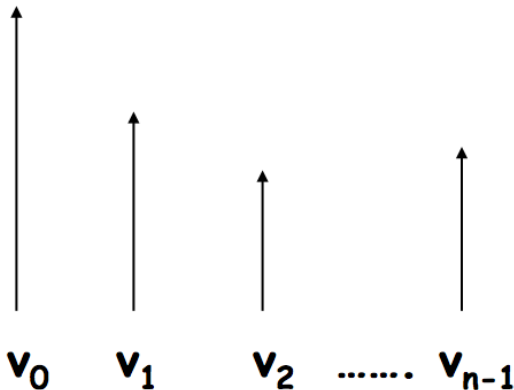
- $c_0 = 1$. Why?
 - First note that $1^T v_i = 0$ if $i \neq 0$
 - So $x_0^T 1 = c_0 = 1$, since both x_0 and v_0 are distributions.

Power Iteration

x_0

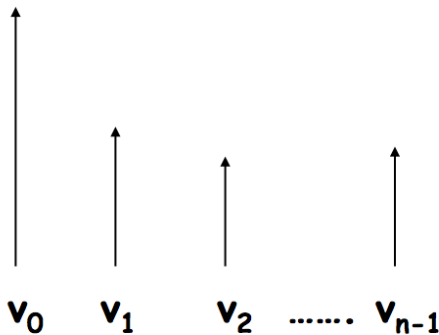


$$\mathbf{x}_1 = \mathbf{x}_0 \tilde{\mathbf{P}}$$



Power Iteration

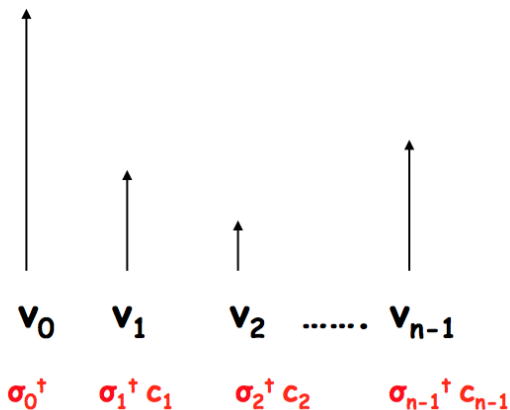
$$\mathbf{x}_2 = \mathbf{x}_1 \tilde{\mathbf{P}} = \mathbf{x}_0 \tilde{\mathbf{P}}^2$$



$$\sigma_0^2 \quad \sigma_1^2 c_1 \quad \sigma_2^2 c_2 \quad \sigma_{n-1}^2 c_{n-1}$$

Power Iteration

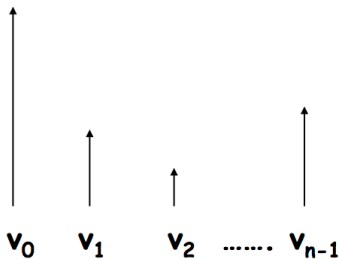
$$\mathbf{x}_t = \mathbf{x}_0 \tilde{\mathbf{P}}^t$$



Power Iteration

$$\mathbf{x}_t = \mathbf{x}_0 \tilde{\mathbf{P}}^t$$

$$\sigma_0 = 1 > \sigma_1 \geq \dots \geq \sigma_n$$



1

$\sigma_1^\dagger c_1$

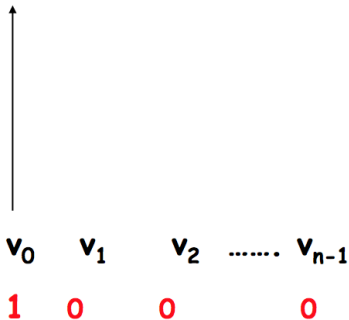
$\sigma_2^\dagger c_2$

$\sigma_{n-1}^\dagger c_{n-1}$

Power Iteration

\mathbf{x}_{∞}

$$\sigma_0 = 1 > \sigma_1 \geq \dots \geq \sigma_n$$



Second eigenvalue

- Smaller σ_2 is faster the chain mixes.
- For pagerank, we wonder what the second largest eigenvalue is of $\tilde{P} = (1 - c)P + cU$
- The largest eigenvalue is 1
- The second largest is less than $1 - c$ in magnitude.
- So pagerank computation converges fast.

- We are looking for the vector v s.t.

$$v^T = (1 - c)v^T P + cr^T$$

- r is a distribution over web-pages.
- If r is the uniform distribution we get pagerank.
- What happens if r is non-uniform?

- We are looking for the vector v s.t.

$$v^T = (1 - c)v^T P + cr^T$$

- r is a distribution over web-pages.
- If r is the uniform distribution we get pagerank.
- What happens if r is non-uniform?
- Personalization

Personalized Pagerank

- The only difference is that we use a non-uniform teleportation distribution, i.e. at any time step teleport to a set of webpages.
- In other words we are looking for the vector v s.t.

$$v^T = (1 - c)v^T P + cr^T$$

- r is a non-uniform preference vector specific to an user.
- v gives “personalized views” of the web.

Personalized Pagerank

- Pre-computation: r is not known from before
- Computing during query time takes too long
- A crucial observation¹ is that the personalized pagerank vector is linear w.r.t r

$$r = \begin{pmatrix} \alpha \\ 0 \\ 1 - \alpha \end{pmatrix} \Rightarrow v(r) = \alpha v(r_0) + (1 - \alpha) v(r_2)$$
$$r_0 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, r_2 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

- Lots of literature for computing personalized pagerank fast, and on the go.

Rank Stability

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Rank Stability

- How does the ranking change when the link structure changes?
- The web-graph is changing continuously.
- How does that affect page-rank?

Rank Stability

Rank on the entire database.



Rank on 5 perturbed datasets by deleting 30% of the papers



1	"Genetic Algorithms in Search, Optimization and...", Goldberg	1	1	1	1	1
2	"Learning internal representations by error...", Rumelhart+al	2	2	2	2	2
3	"Adaptation in Natural and Artificial Systems", Holland	3	5	6	4	5
4	"Classification and Regression Trees", Breiman+al	4	3	5	5	4
5	"Probabilistic Reasoning in Intelligent Systems", Pearl	5	6	3	6	3
6	"Genetic Programming: On the Programming of ...", Koza	6	4	4	3	6
7	"Learning to Predict by the Methods of Temporal ...", Sutton	7	7	7	7	7
8	"Pattern classification and scene analysis", Duda+Hart	8	8	8	8	9
9	"Maximum likelihood from incomplete data via...", Dempster+al	10	9	9	11	8
10	"UCI repository of machine learning databases", Murphy+Aha	9	11	10	9	10
11	"Parallel Distributed Processing", Rumelhart+McClelland	-	-	-	10	-
12	"Introduction to the Theory of Neural Computation", Hertz+al	-	10	-	-	-

1. Link analysis, eigenvectors, and stability, Andrew Y. Ng, Alice X. Zheng and Michael Jordan, IJCAI-01
2. Automating the construction of Internet portals with machine learning, A. Mc Callum, K. Nigam, J. Rennie, K. Seymore, In Information Retrieval Journal, 2000

- Ng et al 2001: $\tilde{P} = (1 - c)P + cU$
- Theorem: if v is the left eigenvector of P . Let the pages i_1, i_2, \dots, i_k be changed in any way, and let v' be the new pagerank. Then

$$\|v - v'\|_1 \leq \frac{\sum_{j=1}^k v(i_j)}{c}$$

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- So if c is not too close to 0, the system would be rank stable and also converge fast!

Acknowledgments

- Ng et al's paper on ranking Stability "Link Analysis, Eigenvectors and Stability", IJCAI 2001
- My old talk on Random walks.